

HERO QUEST



The Princess's Rescue

"The Princess Rescue" adventure should be played in the same way as the original HeroQuest Game.

HeroQuest is a fantastic adventure game that takes place inside a secret maze of stone. This labyrinth of subterranean rooms and corridors is controlled by the evil sorcerer Zargon and his troops of Chaos. Four brave Heroes are summoned by the good and wise old Mentor to fight Chaos. Delegated to them is the heroic and ultimate challenge – to penetrate the treacherous world of the unknown and to restore the honor of the Empire. Destroy the evil troops of Chaos! Committed to their loyalty to the Empire, the brave Heroes unite. Treading carefully, they venture deeper and deeper into the dark and unknown world...

New Tile and Quest Map Symbol

Iron Entrance Door

This iron door is placed on the edge of the gameboard. Heroes line up outside the iron door to begin the Quest.



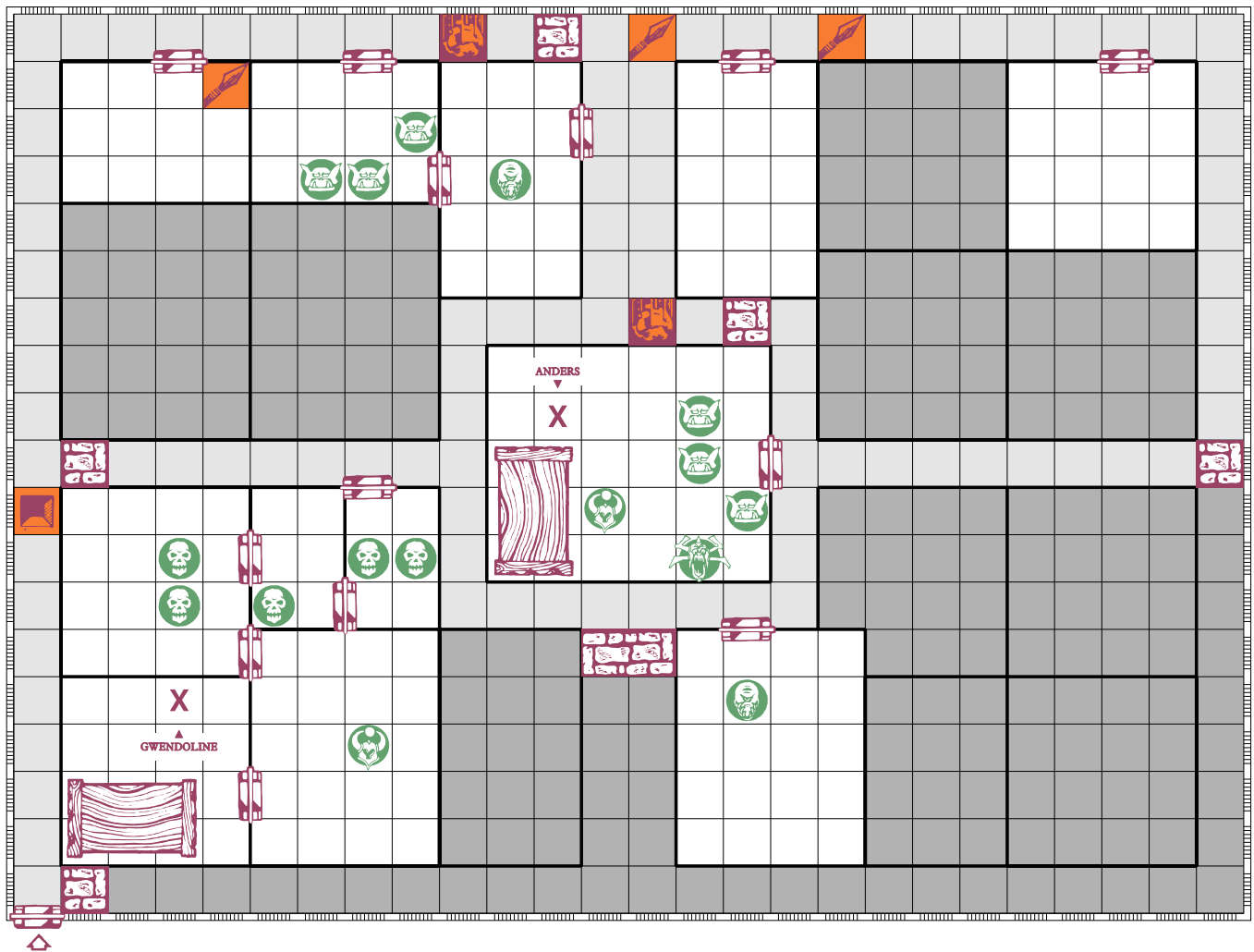
HERO QUEST™

The Princess's Rescue

Q U E S T



B O O K



Single Quest

The Princess's Rescue

The Empire is in great sorrow. Gwendoline, the beautiful princess, daughter of the Emperor, was imprisoned by the evil wizard Zargon. Your rescue of the princess must be quick, for there are reasons to believe that she will be sacrificed in a great ceremony conducted in the profane temple of Bangor

Swann. This temple is known as the refuge of a terrible cleric of Chaos, the irascible Anders. The Emperor will be generous with the one who brings his beloved Gwendoline back. A reward of 500 gold coins awaits the lucky one.

NOTES:

Use the Warlock figure to represent Anders and any other figure to represent the princess.

The Princess is held captive in a room awaiting the hour of the sacrificial ceremony. Upon being freed, she begins to fight alongside the Heroes as a warrior. In fact, Gwendoline is an outstanding swordsman, having the following stats:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
10	4	4	8	9

Anders is in the Temple preparing the ceremony. He has the following spells: Summon Orcs, Fear, Escape, Ball of Flame (2 times), and Firestorm. No fire magic can hurt Anders. He has the following stats:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
8	3	6	5	9

Wandering Monster in this Quest: None



Iron Entrance Door